Tips and Online Resources for Zoom Advisory Meetings

Tips

- **Have a format** to reduce awkwardness, build routine, and keep conversations moving. An effective structure could be as simple as starting with a fun question for everyone to answer, whip around-style, moving into an ask-and-answer time for students to ask for and receive advice about Distance Learning, then playing a game and finishing at a hard end time (for the purposes of ending on a high note).
- **Don't be discouraged if attendance is low at first,** and don't be surprised if you have zero or only one student for the first few meetings. Kids have a lot going on right now and are still learning how to manage their time. Send invitations via your online classroom, email, or as many channels as you have available.
- **"Assign" your students who are attending regularly to each recruit another student for the next session.** This can quickly double or triple attendance.
- **Be flexible**. Use surveys or take votes on Zoom about what meeting times work best for students and how they think the time would be used most effectively.

Online Games

-HouseParty app: Works well with phone games like HeadsUp, which students can download for free or cheaply.

-Online Bingo: Just share the links below and assign one to each student. Use a site like this for calling the numbers.
mfbc.us/m/qb5rxc/1
mfbc.us/m/qb5rxc/2
mfbc.us/m/qb5rxc/3
mfbc.us/m/qb5rxc/4
mfbc.us/m/qb5rxc/5
mfbc.us/m/qb5rxc/6
mfbc.us/m/qb5rxc/7
mfbc.us/m/qb5rxc/8
mfbc.us/m/qb5rxc/9
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mfbc.us/m/qb5rxc/11
mfbc.us/m/qb5rxc/12
mfbc.us/m/qb5rxc/13
mfbc.us/m/qb5rxc/14
mfbc.us/m/qb5rxc/15
mfbc.us/m/qb5rxc/16
mfbc.us/m/qb5rxc/17
mfbc.us/m/qb5rxc/18

Codenames
* Watch this [video](#) to learn the rules.
* Use this [website](#) to create the gameboard - you can screen share the "player" version for all to view while the "spymasters" will have to look at their versions on a separate screen (they click the "spymaster" button to see it). It creates a unique game link that you can share with all players so they can see it on their own devices.

[Skribbl.io](#)
* Basically Pictionary with answers submitted via chat
* Everyone plays on their own device, but is most fun with a Zoom or Hangout going to talk and laugh at the artistry
* Create a private room - when you set the number of rounds, everyone will have a turn in that round, so keep the number low.

Contact
* Rules are [here](#)
* You can use the "raise hand" function in Zoom to have students show they're ready to guess
* It gets chaotic but it's fun!

Subjective Guess Who
* Download a picture of a "guess who" game board (like [this](#), [this](#), or [this](#) - or really any panel of photos (could be a vintage yearbook page, that might be fun)
* Designate one GAMEMASTER to choose a picture that is "their person." They keep the name to themself.
* Everyone else is a guesser. Each round, someone (can be anyone) thinks of a TOTALLY SUBJECTIVE, impossible to truly know question about the person. Examples: "Would you want this person to be your therapist?" "Does this person walk fast?" "Does this person look like they just burped in the middle of a meeting?"
* The gamemaster answers Yes or No to the question. ONLY yes or no.
* The guessers then discuss and agree to eliminate people from the board based on whether they do or don't fit the question criteria, trying to identify the Gamemaster's chosen person.
* Facilitator then covers up/deletes the faces of the eliminated characters.
*Whole team wins if they successfully identify the Gamemaster's choice!